

# OKLAHOMA SOCCER ASSOCIATION

## OKLAHOMA CUP ADULT INVITATIONAL



[www.oksoccer.com/adults](http://www.oksoccer.com/adults)



### **TOURNAMENT SANCTIONING**

The Oklahoma Adult Soccer Tournament is sanctioned through the Oklahoma Soccer Association (OSA) and the United States Adult Soccer Association (USASA).



### **PLAYER & ROSTER CRITERIA**

The following are the requirements for all participating teams and players:

- **Teams and players must be registered and in good standing with OSA and USASA.** The State Tournament Committee shall resolve any questions of team eligibility, and those decisions shall be final.
- OSA-stamped team rosters must be submitted to the Tournament Committee.
- All players must possess their current OSA/USASA player passes. (A driver's license, school ID, or any ID with a picture is acceptable.)
- Team rosters are frozen at team check-in on the first day of the tournament.
- Per USASA National Cup rules, rosters are limited to 22 players.

### **TOURNAMENT FORMAT and REGISTRATION FEES**

- **Team Structure:** Teams must meet the player and roster criteria specified by the tournament organizers. Roster max: 11v11 22 players Roster max: 7v7 15 players
- **Registration Fees: 11v11 Teams:** \$800 per team **7v7 Teams:** \$600 per team
- **A 3-day weekend** pass can be purchased for players not currently registered for **\$11**
- **Performance Bond:** \$200 (likely refundable, depending on conduct or other terms)
- **Playing Divisions for this Year's Tournament:**
  - **11v11:** Men's Division 1 and 2  
Over 30 Division  
Women's Division
  - **7v7:** Men's Division 1 and 2  
Women's Division  
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### **GAME SCHEDULING**

Each competition will be a round robin, 3-game minimum tournament format, or a one-game championship game if only two teams are registered. Advancement will be based on the scoring and team standings listed below. It is the SOLE responsibility of the coach or team representative to check the schedule for any changes to the tournament schedule. The HOME team will be listed first in the pairings and is listed on top.

### **MATCH PLAY**

OSA competitions will be played under FIFA Laws of the Game except as modified herein.

Substitutions will be unlimited in all matches, and substitutions may occur at the following times:

- During a goal kick or at a restart after a goal by either team
- At half time
- During a throw-in by the team in possession of the ball
- In the event of an injury
- Following a caution, but for the player cautioned only

Each preliminary game and semi-final game will be played in 40-minute halves with a 10-minute halftime. No extra time will be played in preliminary matches.

In the final games, all matches will be played in 45-minute halves, and if a winner is not decided after regulation time, two full ten-minute overtime periods will be played. If a winner is not decided after the overtime period, kicks from the penalty mark are to be taken in accordance with FIFA to determine the winner.

Team standing will be based on a point system per the following:

- 3 points for a win
- 1 point for a tie
- 0 points for a loss

### **Tie breaker procedure**

1. Head-to-head result; if no clear winner,
2. Net goal differential, maximum of four (4) goals per game; if no clear winner,
3. Most goals scored, a maximum of four (4) goals per game; if no clear winner,
4. Least goals allowed no maximum; if no clear winner,
5. Minus one (1) game point for each Red Card/Send Off; if no clear winner,
6. FIFA "Taking of Kicks from the Penalty Mark"

**NOTE:** The coach is responsible for his/her players' and his/her spectators' behavior. Verbal abuse will not be tolerated. Beyond point reductions, a forfeiture of the game and expulsion from the complex may result.

### **FORFEITS**

In the event the required number of players for a team is not on the field at its scheduled time or the soonest time thereafter in the event of delayed starting of the game, the game may be declared as a forfeit by the official in favor of the opponent. In such a case, the score will be recorded on the scorecard as three (3) to zero (0) in favor of the team present and eligible to play. Such a winning team will be awarded points for the win and the number of goals pursuant to the score above and the shutout.

### **TEAM UNIFORMS**

All players must wear uniforms consisting of the following:

- The same style and color jersey with a unique player number on the back with the exception of the goalie.

- The same color shorts
- The same color socks
- SHIN GUARDS ARE MANDATORY
- Appropriate athletic shoes for soccer
- Garments being worn for warmth must be worn under the team uniform, and jersey numbers must be visible at all times.

**NOTE:**

- Each team must bring either (a) both light and dark colored jerseys with numbers or (b) target tops where the number on the jersey can be seen by the official. In the event of a jersey conflict between opponents, the home team is responsible for changing to eliminate the conflict using either (a) or (b) herein.
- Players must wear their rostered number that is submitted on their team's roster. ▪ No casts (unless inspected and allowed by the center referee), splints, stitches, necklaces, chokers, earrings, watches, jewelry of any sort, etc., may be on the player during the game.

**GAME BALL**

Each home team must provide a suitable game ball for the game to the field referee.

**CREDENTIAL CHECK-IN**

All team representatives/coaches must check in their teams at the Oklahoma Soccer Association designated check-in area **1 hour before the first game** to review rules, to pick up tournament information, confirm and pick up their pre-approved team roster, and to check in their attendance. Failure to check in before your first game will result in disqualification for the upcoming game, and such check-in must be completed thirty (30) minutes before the next game. Any player who cannot present the required credentials pursuant to the Player Criteria cannot participate in any games until such requirements are met.

**GAME DURATION**

Games will consist of the following durations:

- Preliminary games will be two (2) equal periods of 40 minutes each.
- Semi-Final games will be two (2) equal periods of 40 minutes each.
- Final games will be two (2) equal periods of 45 minutes each.

**NOTE:**

- A game is declared a forfeit if a team is not ready to play at the scheduled game time. In the event of an unforeseen condition in which a team is unduly delayed beyond their control, the Tournament Committee reserves the right to make an exception to this rule.
- The game will be considered complete once the second half begins.

## SEND OFFS

Any player receiving one (1) red card or two (2) yellow cards will be sent off for the remainder of the game. If such a player received two (2) red cards or three (3) yellow cards total, such a player will be disqualified from playing for the remainder of the tournament. Referees have the right to send off a player or coach from the game and the complex. Play will not continue until the dismissed person leaves the area around the game. Good sportsmanship must be used by players, coaches, and spectators at all times. **Abuse of referees will not be tolerated and could warrant a send-off of the offending person or team from the complex or disqualification of the team.**

## INCLEMENT WEATHER

The right is reserved to modify, reschedule, or cancel tournament games due to inclement weather. In the event a day is cancelled due to weather in whole or in part, there is no refund of any expenses incurred. All teams must be prepared and present to play in all weather conditions unless the game is delayed, postponed or cancelled by the Tournament Committee.

## STANDARDS OF CONDUCT

All participants in and fans and observers attending the tournament are required to maintain high standards of conduct while at the hosting organization's complex. Should it come to the attention of Tournament Officials that a person or persons failed to observe such standards of conduct, remedial action may be taken which may include and is not limited to any or all of the following: a reduction in points in their associated team's current standings, banning of such individuals or associated team from the current game or the remainder of the tournament and/or the complex.

## RULES OF CONDUCT

1. Fields for approved soccer play only.
2. No illegal substances/drugs
3. No Pets
4. No Glass containers
5. No Littering
6. No Profanity or abusive language

### **In addition, all who enter shall:**

1. Follow all the rules and policies set forth by OSA and USASA.
2. Work in the spirit of cooperation with officials, administrators, coaches, and spectators.
3. Treat officials with respect and dignity
4. In all instances, provide a safe and healthy environment.

***Violators, if requested, will be required to leave the complex. OSA and the hosting organization reserve the right to deny violators future access to the complex.***